**Art Skills KS2** 

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| Year 3/4 | Area | Key skills Progression |
|  | Learning | * use a sketchbook for recording observations, for experimenting with techniques or planning out ideas * experiment with different materials to create a range of effects and use these techniques in the completed piece of work * explain what he/she likes or dislikes about their work * know about some of the great artists, architects and designers in history and describe their work * use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork * use taught technical skills to adapt and improve his/her work * articulate how he/she might improve their work using technical terms and reasons as a matter of routine * describe some of the key ideas, techniques and working practices of artists, architects and designers who he/she has studied |
|  | Techniques | * explore shading, using different media * understand and identify key aspects such as complementary colours, colour as tone, warm and cold colours * compare and recreate form of natural and manmade objects * he/she is able to create a collage using overlapping and layering * create printing blocks using relief or impressed techniques * add detail to work using different types of stitch, including cross-stitch |
| Year 5/6 | Area | Key skills progression |
|  | Learning | * develop different ideas which can be used and explain his/her choices for the materials and techniques used * confidently and systematically investigate the potential of new and unfamiliar materials and use these learnt techniques within his/her work * evaluate his/her work against their intended outcome * research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product * select ideas based on first hand observations, experience or imagination and develop these through open ended research * refine his/her use of learnt techniques * adapt his/her own final work following feedback or discussion based on their preparatory ideas * describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts * explain and justify preferences towards different styles and artists |
|  | Techniques | * use line, tone and shading to represent things seen, remembered or imagined in three dimensions * mix colours to express mood, divide foreground from background or demonstrate tones * develop skills in using clay including slabs, coils and slips * add collage to a painted, drawn or printed background using a range of media, different techniques, colours and textures * experiment with using layers and overlays to create new colours/textures * return to work over longer periods of time and use a wider range of materials * begin to develop an awareness of composition, scale and proportion in their work * use simple perspective in their work using a single focal point and horizon * use techniques, colours, tones and effects in an appropriate way to represent things seen - brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds * produce intricate patterns and textures in a malleable media * use different techniques, colours and textures when designing and making pieces of work and explain his/her choices * create intricate printing patterns by simplifying and modifying sketchbook designs * follow a design brief to achieve an effect for a particular function |

